











Car Mechanic Simulator 2018 Update V1.0.4-BAT CODEX

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Car Mechanic Simulator 2018 is a Construction Game, allowing you to build your car from the ground up, helping you to create your dream ride. Q: How to query list from child entity? The problem: I want to fetch all entities that have a relationship with a list of child entities. I have the following models `public class City { public int Id { get; set; } public string Name { get; set; } public virtual IList Buildings { get; set; } } public class Building public virtual City City { get; set; }` I want to fetch all cities that have a building with a given name. I tried the following: `dbContext.Cities.Where(c => c.Buildings.Any(b => b.Name == "Alaska"))` Is there any way to do this? I tried this but it didn't work, I also don't know if I am on the right track... A: You will have to use Reflection. Use this extension method to get the properties of a specific class, or a collection of classes. `var properties = typeof(City).GetProperties().Where(p => p.GetCustomAttributes(typeof(Buildings), true).Any()).ToList(); var buildings = properties.Select(p => p.GetValue(null, null)).Where(x => x != null).ToList(); var result = buildings.Where(x => x.Name == "Alaska").FirstOrDefault();` This should work: `dbContext.Cities.SelectMany(c => c.Buildings) .Where(b => b.Name == "Alaska") .ToList();` Q: Possible to move windows from PC to PC in Win7? In Linux I can move a window from desktop to desktop by pressing Ctrl+Alt+Arrow. In Mac I can use Apple+Arrow to move a window to 82157476af

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